

Art Lab 2026 Phase II Mediated Textures

July 18 (Sat) - October 12 (Mon, public holiday), 2026
Nagano Prefectural Art Museum, Main Building, 2F Art Lab

Located on the second floor of the museum's Main Building, the Art Lab is conceived as a laboratory for experimentation, encouraging visitors to experience art through senses beyond sight. By touching, observing, and engaging with artworks, visitors are invited to rediscover their own sensory perceptions and experience the pleasure of sharing these discoveries with others.



Junichi Kanebako & Keisuke Shuto, *the blink stone*, 2013
Resin, sensors, solar cells, electronic circuit boards
Photo: Yoshiaki Suzuki

Art Lab: Experiencing Art Through Multiple Senses

The second phase of the Art Lab exhibition of 2026, Mediated Textures, explores how perception is transformed through the act of touch.

In the blink stone, created by Junichi Kanebako in collaboration with Keisuke Shuto, stones illuminate when stepped upon, revealing the relationship between the body and the surrounding environment. In Touch the sound picnic, sound is experienced as vibration through the body, opening up a way of encountering sound beyond hearing. Through the act of touch, new sensory textures emerge between visitors.

Exhibition Title	Art Lab 2026 Phase II: Mediated Textures
Dates	July 18 (Sat)- October 12 (Mon, public holiday), 2026
Closed	Wednesdays (except Wednesday, September 23, which is a public holiday; the museum will be closed on the following day, Thursday, September 24)
Venue	Nagano Prefectural Art Museum, Main Building, 2F, Art Lab
Opening Hours	9:00~17:00
Admission	Free
Organizers	Nagano Prefecture, Nagano Prefectural Art Museum

Please note that exhibition details and dates may be subject to change due to unforeseen circumstances. Please visit the museum website for the latest information.

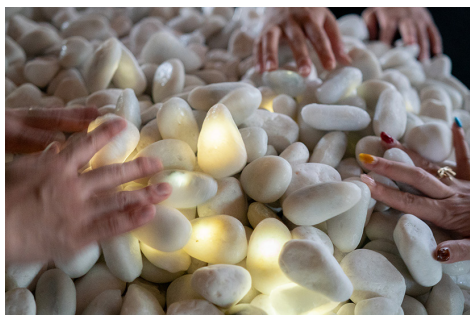
Artist Profile

KANEBAKO Junichi

Born in 1984 in Asashina Village (now Saku City), Nagano, Japan.

Musical Interface Researcher, Haptic Designer, and Associate Professor at Kobe Design University. Kanebako earned his Ph.D. in Sensory Science from the University of Tsukuba and has since focused on creating “interactive instruments” that enable people, regardless of disability, to enjoy music together. He won the Excellent Award in the Entertainment category at the 2018 Asia Digital Art Award and has contributed to various client projects, including assisting with the closing ceremony of the Tokyo 2020 Paralympics .

Selected Works



the blink stone, 2013
Resin, sensors, solar cells, electronic circuit boards
Created in collaboration with Keisuke Shuto
photo: Ayami Kawashima



Touch the sound picnic, 2017
Actuators, amplifier, microphone
photo: Yoshiaki Suzuki

As events such as gallery talks and workshops are conducted exclusively in Japanese information regarding them is only available in Japanese.

■ Contact

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